#### **PROPOSITIONAL LOGIC (2)**

based on

Huth & Ruan Logic in Computer Science: Modelling and Reasoning about Systems Cambridge University Press, 2004

Russell & Norvig Artificial Intelligence: A Modern Approach Prentice Hall, 2010

# Natural deduction: Or-elimination

If all of these conditions are true:

- ullet under the assumption that arphi is true,  $\chi$  is true
- ullet under the assumption that  $\psi$  is true,  $\chi$  is true
- formula  $\phi \lor \psi$  is true

then  $\chi$  is true

## Natural deduction: Or-elimination



Now prove that  $q \to r \vdash p \lor q \to p \lor r$  $p \land (q \lor r) \vdash (p \land q) \lor (p \land r)$ 

# Natural deduction: Not-elimination

- If  $\phi$  and  $\neg \phi$  are true, then the formula is a contradiction / in conflict
- One can conclude anything from a contradiction



#### Natural deduction: Not-introduction

• If the assumption that  $\phi$  is true leads to a contradiction, then  $\neg \phi$  is true



Now prove that  $p \to q, p \to \neg q \vdash \neg p$ 

# Natural deduction: Overview

- We saw rules for
  - And-introduction, and-elimination
  - Or-introduction, or-elimination
  - Not-introduction, not-elimination
  - Implication-introduction, implication-elimination
  - Double negation

the two latter rules are actually redundant

#### Natural deduction: "Emulating" modus tolens



#### Natural deduction: "Emulating" double negation



# Natural deduction & Semantic entailment

- Reminder: it can be shown that the rules of natural deduction are
  - <u>sound</u>
  - <u>complete</u>

Natural deduction is mostly used by humans to prove entailment, but its use in computer programs is rare.

#### Normal Forms

- To efficiently process formulas in computer programs, these programs often only accept restricted types of formulas.
  - Clauses
  - Formulas in conjunctive normal form (CNF)
  - Formulas in disjunctive normal form (DNF)
  - Horn clauses

#### Clauses

#### Clauses are formulas consisting only of $\lor$ and $\neg$

 $\begin{array}{c} p \lor q \lor \neg r \\ \neg p \lor \neg q \end{array}$ 

(brackets within a clause are not allowed!)

they can also be written using  $\rightarrow$ ,  $\lor$  (after  $\rightarrow$ ) and  $\land$  (before  $\rightarrow$ )

Empty clause is considered *false* 

$$\begin{array}{c} r \to p \lor q \\ p \land q \to \bot \bullet \\ \top \to p \lor q \bullet \\ \bullet \top \to \bot \end{array}$$

 Clause without positive literal

Clause without negative literal

an atom or its negation is called a literal

# Conjunctive & Disjunctive Normal Form

 A formula is in <u>conjunctive normal form</u> if it consists of a conjunction of clauses

$$(p \lor q \lor \neg r) \land (p \lor \neg q) \land (p \lor r)$$
$$(r \to p \lor q) \land (q \to p) \land (\top \to p \lor r)$$

- "conjunction of disjunctions"
- A formula is in <u>disjunctive normal form</u> if it consists of a disjunction of conjunctions

$$(p \land q \land \neg r) \lor (p \land \neg q) \lor (p \lor r)$$

# Conjunctive & Disjunctive Normal Form

The transformation from CNF to DNF is exponential

 $(p_1 \lor q_1) \land (p_2 \lor q_2) \land (p_3 \lor q_3) =$ 

$$(p_1 \land p_2 \land p_3) \lor \\ (p_1 \land p_2 \land q_3) \lor \\ (p_1 \land q_2 \land p_3) \lor \\ (p_1 \land q_2 \land q_3) \lor \\ (q_1 \land p_2 \land q_3) \lor \\ (q_1 \land p_2 \land q_3) \lor \\ (q_1 \land q_2 \land q_3)$$

#### **Conjunctive Normal Form**

Any formula can be written in CNF

$$\begin{array}{rcl} (p \lor q \to r) \lor (q \to p) &=& \neg (p \lor q) \lor r \lor \neg q \lor p \\ &=& (\neg p \land \neg q) \lor r \lor \neg q \lor p \\ &=& (\neg p \lor r \lor \neg q \lor p) \\ && \land (\neg q \lor r \lor \neg q \lor p) \\ &=& (\neg q \lor r \lor p) \end{array}$$

(consequently, any formula can also be written in DNF, but the DNF formula may be exponentially larger)

# Checking Satisfiability of Formulas in DNF

 Checking DNF satisfiability is easy: process one conjunction at a time; if at least one conjunction is not a contradiction, the formula is satisfiable

→ DNF satisfiability can be decided in polynomial time

$$(p_{1} \land p_{3} \land \neg p_{3}) \lor (p_{1} \land \neg p_{2} \land \neg p_{3}) \lor (p_{1} \land \neg p_{2} \land p_{3}) \lor (p_{1} \land \neg p_{2} \land p_{3}) \lor (\neg p_{1} \land p_{3} \land \neg p_{3}) \lor$$

Conversion to DNF is not feasible in most cases (exponential blowup)

# Checking Satisfiability of Formulas in CNF

 No polynomial algorithm is known for checking the satisfiability of arbitrary CNF formulas

Example: we could use such an algorithm to solve graph coloring with k colors

• for each node *i*, create a formula

 $\phi_i = p_{i1} \vee p_{i2} \vee \cdots \vee p_{ik}$ 

indicating that each node *i* must have a color

• for each node *i* and different pair of colors *c*<sub>1</sub> and *c*<sub>2</sub>, create a formula

 $\phi_{ic_1c_2} = \neg (p_{ic_1} \land p_{ic_2}) = \neg p_{ic_1} \lor \neg p_{ic_2}$ indicating a node may not have more than 1 color

• for each edge, create *k* formulas

 $\phi_{ijc} = \neg (p_{ic} \land p_{jc}) = \neg p_{ic} \lor \neg p_{jc}$ indicating that a pair connected nodes *i* and *j* may not both have color *c* at the same time

#### **Resolution Rule**

Essential in most satisfiability solvers for CNF formulas is the **resolution rule** for clauses:

Given two clauses  $l_1 \lor \cdots \lor l_k$  and  $m_1 \lor \cdots \lor m_n$ , where  $l_1, \ldots, l_k, m_1, \ldots, m_n$  represent literals and it holds that  $l_i = \neg m_j$ , then it holds that

$$l_1 \lor \cdots \lor l_k, m_1 \lor \cdots \lor \cdots m_n \vdash_R \\ l_1 \lor \cdots \lor l_{i-1} \lor l_{i+1} \lor \cdots \lor l_k \lor m_1 \lor \cdots \lor m_{j-1} \lor m_{j+1} \lor \cdots m_n$$

Example:  $p \lor q \lor \neg r, r \lor s \vdash_R p \lor q \lor s$  $r \to p \lor q, r \lor s \vdash_R p \lor q \lor s$ 

#### Proof for Resolution on an example



# Completeness of Resolution

• If it holds that  $C_1, \ldots, C_n \models \bot$  for clauses  $C_1, \ldots, C_n$  (i.e. the clauses are a contradiction), then we can derive  $\bot$  from  $C_1, \ldots, C_n$  by repeated application of the resolution rule

How to find the resolution steps in general? For some types of clauses it is easier...

# Definite clauses & Horn clauses

 A <u>definite clause</u> is a clause with exactly one positive literal

 $p,q,p\wedge q\to t$ 

 A <u>horn clause</u> is a clause with at most one positive literal

$$p,q,p \land q \to t, p \land q \to \bot$$

A clause with one positive literal is called a **fact** 

## Forward chaining for Definite clauses

 The <u>forward chaining algorithm</u> calculates facts that can be entailed from a set of definite clauses

```
C = \text{initial set of definite clauses}
repeat
if there is a clause p_1, \dots, p_n \rightarrow q in C where p_1, \dots, p_n are
facts in C then
add fact q to C \leftarrow
Resolution
end if
until no fact could be added
return all facts in C
```

This algorithm is complete for facts: any fact that is entailed, will be derived.

## Forward chaining for Horn clauses

- We now also allow to add  $\perp$  and other clauses without positive literals to *C*
- We stop immediately ⊥ when is found, and return that the set of formulas is contradictory.

$$\begin{array}{l} \mathbf{C}_{1} = \{p, p \rightarrow q, p \wedge q \rightarrow r, r \rightarrow \bot\} \\ \mathbf{C}_{2} = \{p, q, p \rightarrow q, p \wedge q \rightarrow r, r \rightarrow \bot\} \\ \mathbf{C}_{3} = \{p, q, r, p \rightarrow q, p \wedge q \rightarrow r, r \rightarrow \bot\} \\ \mathbf{C}_{4} = \{p, q, r, \bot, p \rightarrow q, p \wedge q \rightarrow r, r \rightarrow \bot\} \end{array}$$

Note:

1) a set of definite clauses is always satisfiable.

2) we can decide in linear time whether a set of Horn clauses is satisfiable.

#### Deciding entailment for Horn clauses

Suppose we would like to know whether

$$C_1,\ldots,C_n\models p_1,\ldots,p_n\to q$$

where  $C_1, \ldots, C_n$  are Horn clauses; then it suffices to determine whether

$$C_1,\ldots,C_n,p_1,\ldots,p_n\vdash_R q$$

(we can show this by means of  $\rightarrow$  introduction)

 As entailment of facts can be decided in linear time, Horn clause entailment can be determined in linear time as well

# Deciding satisfiability of CNF formulas: DPLL

- The DPLL algorithm for deciding satisfiability was proposed by Davis, Putman, Logeman and Loveland (1960, 1962)
- General ideas:
  - we perform **depth-first** over the space of all possible valuations
  - based on a partial valuation, we simplify the formula to remove redundant literals
  - based on the formula, we fix the valuation of as many atoms as possible

#### **DPLL: Simplification**

- If the valuation of atom p is "true"
  - every clause in which literal p occurs, is removed
  - from every clause in which p is negated,  $\neg p$  is removed

similar to resolution

- Similarly, if the valuation of atom p is "false"
  - every clause in which literal  $\neg p$  occurs, is removed
  - from every clause in which *p* occurs, literal *p* is removed

#### **DPLL: Simplification**

• Special case 1 of simplification is when an empty clause is obtained, i.e. the clause  $\perp$ 

$$\{p = true\}, \neg p \land (q \lor r) \implies \{p = true\}, \bot \land (q \lor r) \\ \Rightarrow \{p = true\}, \bot \end{cases}$$

 in this case the current valuation can never be extended to a valuation that satisfies the formula

 Special case 2 of simplification is when the empty CNF formula is obtained, i.e. the formula ⊤

$$\{p=false\}, \neg p \Rightarrow \{p=false\}, \top$$

• in this case we have found a satisfying valuation

#### **DPLL: Pure symbols**

If an atom always has the same sign in a formula (i.e., the literals *p* and ¬*p* do not occur at the same time), the atom is called *pure*. We fix the valuation of a pure atom to the value indicated by this sign

$$\emptyset, (p \lor q) \land (p \lor \neg r) \Rightarrow \{p = true\}, (p \lor q) \land (p \lor \neg r)$$
  
$$\emptyset, (\neg p \lor q) \land (\neg p \lor \neg r) \Rightarrow \{p = false\}, (\neg p \lor q) \land (\neg p \lor \neg r)$$

 Note: we can apply simplification afterwards and remove redundant clauses

#### **DPLL: Unit clauses**

 If a clause consists of only one literal (positive or negative), this clause is called a *unit clause*. We fix the valuation of an atom occurring in a unit clause to the value indicated by the sign of the literal.

$$\emptyset, p \land (q \lor r) \Rightarrow \{p = true\}, p \land (q \lor r)$$

 Also here, we apply simplification afterwards; after simplification, we may have new unit clauses, which we can use again; this process is called *unit propagation*

$$\begin{split} & \emptyset, p \land (\neg p \lor r) \\ & \Rightarrow \{p = true\}, p \land (\neg p \lor r) \\ & \Rightarrow \{p = true\}, r \qquad \Rightarrow \{p = true, r = true\}, r \end{split}$$

#### **DPLL Algorithm**

**DPLL** (valuations V, formula  $\varphi$ )  $\varphi'$  = simplification of  $\varphi$  based on V if  $\varphi'$  is an empty formula **then return** true if  $\varphi'$  contains the empty clause **then return** false if  $\varphi'$  contains a pure atom p with sign v then return DPLL( $V \cup \{p=\nu\}, \varphi'$ ) if  $\varphi'$  contains a unit clause for atom *p* with sign *v* then **return** DPLL( $V \cup \{p=v\}, \varphi'$ ) let p be an arbitrary atom occurring in  $\varphi'$ **if** DPLL( $V \cup \{p=true\}, \varphi'$ ) **then return** true else return DPLL( $V \cup \{p=false\}, \varphi'$ )

#### **Optimizations of DPLL**

Component analysis: if the clauses can be partitioned such that variables are not shared between clauses in different partitions, we solve the partitions independently

$$(p \lor q) \land (\neg p) \land (r \lor s) \land r$$
  
component 1 component 2

 Value and variable ordering: when choosing the next atom to fix, try to be clever (i.e. pick one that occurs in many clauses)

#### **Optimizations of DPLL**

Clause learning: if a contradiction is found, try to find out which assignments caused this contradiction, and add a clause (entailed by the original CNF formula) to avoid this combination of assignments in the future

#### Example

$$\begin{array}{l} (p \lor r) \land (q \lor r) \land (\neg p \lor \neg q \lor \neg r \lor \neg t) \\ \land (\neg r \lor t) \land (r \lor \neg t) \land (r \lor t) \end{array}$$

Note: no unit propagation or pure literals present, branching necessary.

#### **Optimizations for DPLL**

 $(p \lor r) \land (q \lor r) \land (\neg p \lor \neg q \lor r \lor t) \land (\neg r \lor t) \land (r \lor \neg t) \land (\neg r \lor \neg t)$ No propagation possible, branch with *p*=true  $(q \lor r) \land (\neg q \lor r \lor t) \land (\neg r \lor t) \land (r \lor \neg t) \land (\neg r \lor \neg t)$ No propagation possible, branch with *q*=true  $(r \lor t) \land (\neg r \lor t) \land (r \lor \neg t) \land (\neg r \lor \neg t)$ No propagation possible, branch with *r*=true  $t \wedge \neg t$ Conflict found in  $t \rightarrow$  apply resolution on t for the original versions of conflicting clauses  $(\neg r \lor t) \land (\neg r \lor \neg t)$  $\rightarrow$  clause  $\neg r$  is entailed by the original formula, add  $\neg r$ 

as learned clause to original formula  $\rightarrow$  apply propagation on this formula new  $\rightarrow p$ =*true*, *q*=*true*, *r*=*false*  $\rightarrow$  search stops

#### **Optimizations for DPLL**

- <u>Random restarts</u>: if the search is unsuccessful too long, stop the search, and start from scratch with learned clauses (and possibly a different variable/value ordering)
- <u>Clever indexing</u>: use heavily optimized data structures for storing clauses, atoms, and lists of clauses in which atoms occur
- Portfolios: run several different solvers for a short time; use data gathered from these runs to select the final solver to execute

# Applications of SAT solvers

- Model checking
- Planning
- Scheduling
- Experiment design
- Protocol design (networks)
- Multi-agent systems
- E-commerce
- Software package management
- Learning automata

#### First order logic

Essentially, first order logic adds variables in logic formulas

Assume we have three cats (Anna, Bella, Cat), and cats have tails.

In **propositional logic**, we could write: iscatAnna, iscatBella, iscatCat, iscatAnna  $\rightarrow$  hastailAnna, iscatBella  $\rightarrow$  hastailBella, iscatCat  $\rightarrow$  hastailCat.

In **first order logic**, we would write: iscat(anna), iscat(bella), iscat(anna), ∀X iscat(X)→hastail(X)